

## CLAIMS

### What is claimed is:

1. A typewriting spelling learning system that provides multiple information clues, which comprises:

5 a spelling database, which stores more than one set of original spelling datum and a plurality of associated clues;

a problem generating module, which extracts an original spelling datum along with the associated clues from the spelling database according to a current difficulty level;

10 a display module, which displays the clues according to the current difficulty level within a predetermined time;

an input receiving module, which accepts an input from the learner within a predetermined time; and

15 a result comparison module, which compares the learner's input with the original spelling datum of the problem generating module and outputs a comparison result.

2. The system of claim 1 further comprising a difficulty level adjusting module for adjusting the difficulty level according to the comparison result.

3. The system of claim 1, wherein the clues include any combination of graphics, 20 text, sound, spelling display and intonation.

4. The system of claim 1, wherein the display module displays the clues in a free-fall manner.

5. The system of claim 1, wherein the difficulty level is preset by the user.

6. The system of claim 1, wherein the display module terminates the display of the clues if the comparison result is correct.

7. A typewriting spelling learning method that provides multiple information clues, which method comprises the steps of:

5           displaying information clues associated with a spelling datum according to the current difficulty level;

          receiving an input from the user within a predetermined time predetermined for the current difficulty level;

          comparing the input with the original spelling datum; and

10           notifying the user if the comparison result is correct.

8. The method of claim 7 further comprising the step of adjusting the difficulty level according to the comparison result.

9. The method of claim 8, wherein the difficulty level is preset by the user.

10. The method of claim 7, wherein the clues include any combination of graphics, 15 text, sound, spelling display and intonation.

11. The method of claim 7, wherein the display module displays the clues in a free-fall manner within a predetermined time.

12. The method of claim 7, wherein the step of notifying the user is displaying the user's input.

20           13. The method of claim 7, wherein the step of notifying the user is finishing the information clue display.